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About This Game

Journey to the remote Isle of Polu, where you will meet the curious and adorable little creatures known as Buddies!

Visit the Hatchery to choose your Buddy, and bring it to one of the Isle's lovely beaches to fill its belly with delicious fruit! The more fruit your Buddy eats, the more points you will earn.

But remember: Buddies only have a limited amount of time to forage, and they don't like sour fruits. Eating a sour fruit will cause your Buddy to lose time. Also, some fruits are too big to be eaten and will stun your Buddy if they land on its head. Be sure to dodge these obstacles!

Use your points to unlock and purchase eggs to hatch new Buddies, and customize your Buddies with cool markings and colorful wristbands.

What are you waiting for? Come play!

Gameplay:

Fruit will fall from the trees overhead and it is your job to help the buddies catch them.

You will control your favorite Lil' Buddy and run back and forth in an arcade style fashion trying to catch as much fruit as you can.

You need to catch as much fruit as you can while avoiding dangerous obstacles like coconuts which will hurt your Lil' friends. The more fruit you catch, the more points you earn; which you can use to purchase cool things from the shop or unlock new levels on the island.

Title: Lil' Blue Buddy
Genre: Action, Casual
Developer:
Emerald Interactive Games
Publisher:
Emerald Interactive Games
Release Date: 1 Aug, 2016

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Minimum:

OS: Windows 7

Processor: 2.7 GHz

Memory: 4 MB RAM

Graphics: AMD Radeon HD 7850 or Nvidia GeForce GTX 670

Storage: 20 MB available space

Sound Card: Onboard sound

Additional Notes: Most computers will be able to handle the graphics and gameplay just fine.

English







A ver, que nadie me mal interprete, el juego est\u00e1 bastante bien en concepto. El problema es que necesita actualizaci\u00f3n para mejorar el gameplay y no estar\u00eda de m\u00e1s el que hubiera algo de informaci\u00f3n a la hora de hacer las misiones ya que muchas veces no hay forma de averiguar "a excepci\u00f3n de la bruja o el sabio" que debes hacer, aparte de lo inaccesible de muchas zonas que lo convierten en algo innecesariamente complicado.

En cuanto estos detalles mejoren, lo recomendar\u00e9 ya que la idea es muy buena y el juego es la mar de entretenido.
. This game is like Punch Out but the DLC should be free considering the price of \$30. It's a great workout but the fights have you follow repetitive dodging and punching combos which makes it rather boring.. Played the demo a bunch with friends and can't wait to play when I have friends over again.
One of the best local multiplayer games I've played, right up there with Battleblock Theater and the Overcooked series!. Casual puzzle game.. I love it. Great addition to Munich-Garmisch-Partenkirchen route and generally for every S-Bahn service. I think I spend most time in this train on german routes. Highly recommended.

A wonderful, simplistic little party game.. easy to learn - hard to master.. it's like toribash light, it doesn't take ages to learn, just click and drag the body part and the timer goes down as you drag.

However.. there are a few cons which are present, but it might just be that they are not present YET..

* No replays.

This is not just a game about winning, it's a game of wits and doing nice moves, even if they don't make you win. A replay at the end of each combat is a MUST for the future!

* No sound or graphics settings.

Given I've only played this game for a very short while, I might just not have found them yet.. but the main menu only has "start" or "quit".. you can still use alt + enter to enter / exit fullscreen though.

Conclusion?

For 3u20ac - it's a must have! Since it's, to me, not only about winning.. you don't really need a friend to play it with all the time, even though it's even better with a friend.. I'll let you know after the coming weekend! ;-)

so..

To be continued.... This was the first mapping program I really enjoyed. With the purchase of the main program and some DLCs, I was able to make a high-quality battlemat for Table LCD projection with a minimal learning curve.

As others have stated, you are charged for the DLCs, which is a model people don't like. I don't mind because I hire artists in my day job and it's all expensive. So I get it.

Be that as it may, at the end of the day, can I make maps my players can adventure on in a few days time? And that answer is yes. And it's super fun.

My major beef is actually pretty esoteric--I want to remap the keys and there is no capability to do that. Some of the key choices are odd--sometimes I am scrolling up or down the scree by pressing "C" and the "space bar."

Pros:

Quick battle mats

Can make a really good maps without artistic skill

Fun to use

Really nice looking assets

Can design a battlemat for most adventure scenarios

Cons:

The Early 2000's called. They want their UI back.

No duplicate object function

Suggestions:

Ability to remap keys

A template for a 40" TV screen for 1" squares.

Duplicate object function

Cycle objects select function

Warning:

Fantasy Grounds is going to release a Unity Version. If they expand their mapping, then Dragon needs to get with it and come out with a better, easier to use version. I would start how selecting assets from DLCs and such work. Basically everyone does this better than Virtual Battlemat.

Bottom Line:

I really like the maps I make and I'm not an artist. But I can click and move objects around. Great stuff.. Tanya is amzing, worth

getting if your a hardcore fan or a newcomer who wants something new and fun to play as. Cosmophony is a little music\shooter game, and it will test your nerves and reflexes. Beat the tutorial and the first level, but it will become serious from level 2 to the end.

You actually play with your keyboard arrows and space to shoot enemies. The goal is the do a 100% for each level, meaning that you have to shoot every enemies and of course, stay alive.

I played the level 3 a little and just literally crashed into a wall at very high speed.

The sure thing is...

I was not prepared. :(DO NOT BUY IT! I've spent more time crashing then playing.. The J94 saddle tank is charming and really nice to drive with! The Type 3B is cute and not difficult to handle. Bought it in sale, no regrets! :D Amazing add-on! :D. MEESA LIKE GAME. YOUS A BUY GAME OKEEDAY?. love the game play on this one, lots of action. Personally, i'd like not better graphics, but for the low graphics to have a higher impact. In my knowledge i dont think this should be to hard. Otherwise its great, play it with my friend all the time.. VERY fun game love the style and the guns feel very nice to use the aiming could be improved but that's about it highly suggest buying it if you like hotline miami

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